

Totally Hip WebPainter 3 Demo Read Me First
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Welcome to the WebPainter 3 Demo. This Read Me file contains information regarding the WebPainter 3 Demo software. It also includes some additional last-minute information not included in the printed documentation.

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1) What's in the WebPainter 3 Demo Folder?

WebPainter 3 Application

The demonstration version of the WebPainter Application. WebPainter 3 will only run on Power Macintoshes and has a basic memory requirement of 6MB.

Read Me

'You are Here'.

License Agreement

The standard legal mumbo-jumbo, give it a quick once over if you're in the habit..

Help (folder)

Our online help files, accessible within WebPainter 3 from the Help menu.

Plug-ins (folder)

Add your Photoshop filters to this folder and they will appear in WebPainter 3's Transform menu.

Image Library (folder)

This folder contains files accessible within WebPainter 3 via the Image Library window. You can add or remove your own graphical elements to this folder.

Manual (folder)

This folder contains a variety of information and tutorials on how to get started with WebPainter 3. If you have any questions or problems this is a good place to look first. Our electronic manual is in PDF format and Adobe Acrobat™ is required to read or print it.

System Additions (folder)

WebPainter 3 requires Navigation Services and Appearance Manager 1.0.2 or later. If you do not already have these installed you should drag and drop the contents of this folder onto your System Folder.

3) Purchasing WebPainter:

When you run WebPainter it will present you with a number of options to purchase the WebPainter software. You can either mail, fax, or phone our order desk to purchase WebPainter. After you've done so you'll receive a serial number which will allow you to unlock WebPainter.

After you've purchased WebPainter you should register it by visiting our Web site at:

<http://www.totallyhip.com/forms/wpregform.html>

3) Giving WebPainter more memory

WebPainter 3 has a default memory allocation of 7.5 Megabytes. Though the default memory allocation is usually enough, WebPainter can sometimes benefit from having extra memory available. This is especially true if you are opening more than one file at a time, or if you are creating large documents or more than document at a time. To reset the preferred size, select the WebPainter 3 application in the Finder and choose "Get Info" under the "File" menu. Type a larger number in the Preferred Size field.

4) Getting Help

If you need technical support or have any questions in regards to WebPainter 3, use one of the following methods:

- Read the electronic or printed Manual.
- Search the Totally Hip technical support section of our Web Site at:

<http://www.totallyhip.com/support/>

- Send email to: support@totallyhip.com
- Call Totally Hip Technical Support at (604) 685-0984 (We are open 9AM to 5PM Pacific time, Monday-Friday)
 - you must be a registered user to access our technical support line
 - you will need to have your serial number to access this service

5) System Requirements:

- Power Macintosh
- Mac OS version 7.1 or later
- QuickTime 3 or QuickTime 3 Pro
(you can download QuickTime 3 from Apple's Web site at <http://www.apple.com/quicktime/download/index.html>)
- 8MB of application RAM
- 15MB of Hard Disk for minimum installation
- Color Monitor
- CD-ROM drive
- Mouse or Wacom compatible Pen or digitizing tablet

6) Tips & Last Minute Notes

Memory Management

WebPainter is a memory-based program rather than a cache-based program. This means that the entire file

is loaded into memory, rather than just the parts you're currently working on. Therefore, you should check the memory size allocated to WebPainter before opening large files.

QuickTime 3

There are some problems using QuickTime 3 with some options in WebPainter's vector mode. The problems should be corrected when the next version of QuickTime is released. However, in the meantime, you may encounter a message telling you to upgrade your version of QuickTime. This message will appear the first 5 times you launch WebPainter, and every 10th time after that.

When you attempt to change some vector settings that are not supported by the version of QuickTime you are using, you may hear a beep and you will be unable to change the settings. Also, some vectors may cause problems, for example, polygons with many curves and the star polygon.

The affected vector settings are:

- Closed and Open Frame fill settings
- Circle gradients
- Gradient objects located near the edge of the drawing

You may want to check our website on a regular basis to see if there are new versions of WebPainter or free updates.

The best place to check for this information is:

<http://www.totallyhip.com/products/>

Most importantly, have fun with WebPainter!

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